

How to activate a license online using Lاسernet License Manager

Alex Clemons - 2022-09-27 - Comments (0) - Lاسernet General Information

Lاسernet

The Lاسernet License Manager is used to administer your licenses for Lاسernet Server and Lاسernet Developer. The application also allows you to add and remove Lاسernet service instances. This article will show users how to add a service instance and how to activate a license using the License Manager applications.

Video Tutorial

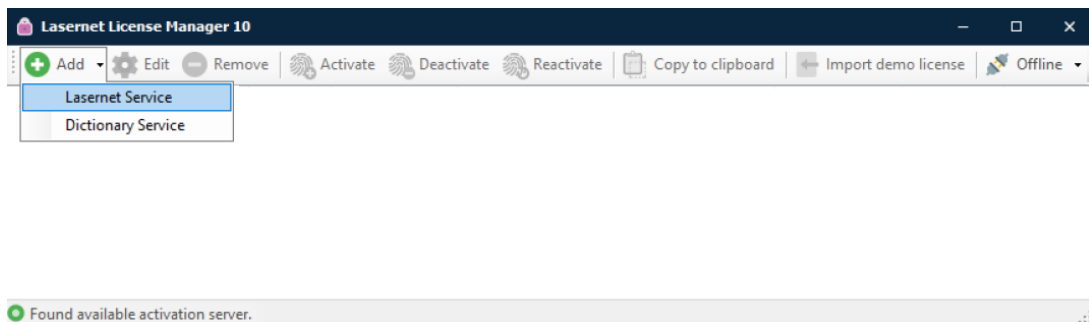
Learn how to activate a license with the help of our video tutorial. Click the **Watch Video** button below:



Add service instance

Lاسernet service instances are not added automatically by the installer. To add one manually, follow these steps:

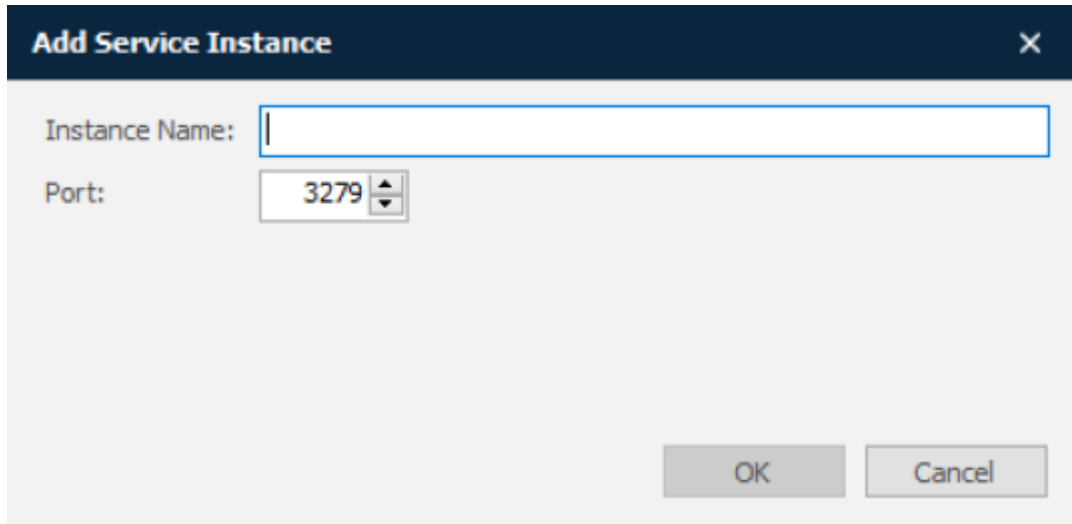
1. Open Lاسernet License Manager from the Lاسernet Launcher or the program folder and click the **Add** button, then select **Lاسernet Service** from the dropdown menu.



2. Type an instance name and free port number unused by other applications running on the same server.

We recommend that you name your Lasernet Service instance with its primary function, so that it is easy to identify, for example: "Default", "Prod", "PreProd", "Development" or a company or location ID.

The port number has to be unique and not used by other Lasernet service instances or applications running on the same server. As default Lasetnet will suggest port 3279.



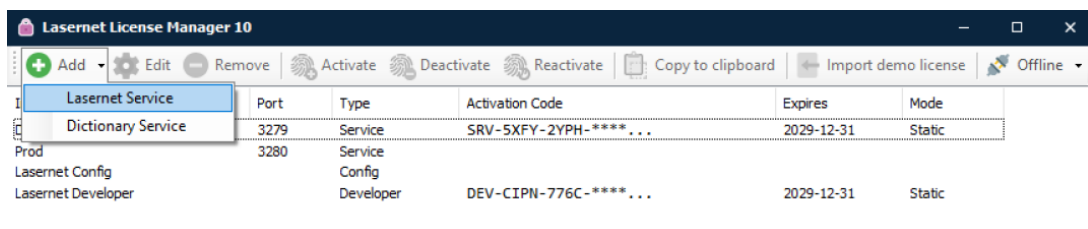
The screenshot shows a dialog box titled "Add Service Instance". It contains two input fields: "Instance Name:" which is an empty text box, and "Port:" which is a spin box currently set to 3279. At the bottom right of the dialog, there are two buttons: "OK" and "Cancel".

3. Click **OK** to accept the settings.

You will now be prompted to insert an activation code. A valid server activation code starts with SRV and contains 8 groups of 4 characters each, e.g. SRV-BMDS-SUGX -ABCD-EFGH-IJKL-MNOP-QRST for the Lasetnet Service. The Developer code begins with DEV.

4. Insert your activation code and click **OK**.

When the activation code has been accepted you will be able to view the list of activated instances:



Name	Port	Type	Activation Code	Expires	Mode
Lasetnet Service	3279	Service	SRV-5XFY-2YPH-****...	2029-12-31	Static
Prod Lasetnet Config	3280	Config			
Lasetnet Developer		Developer	DEV-CIPN-776C-****...	2029-12-31	Static

To protect your activation code, part of it is obscured with asterisks. If you want to see the activation code in full, right-click on the instance in the Lasetnet License Manager and select **Copy to clipboard**. By default, you can add up to five instances of the Lasetnet 10 service, each with a unique port number. If support for additional instances is required, contact your reseller for more information.

Online activation

Lasetnet License Manager can be used to add new instances of the Lasetnet Service or to activate, deactivate or reactivate an activation code for existing instances.

To activate an instance, follow these steps:

1. Select the required instance and click the **Activate** button in the toolbar.
2. Enter the activation code and click **OK**.

In order to activate your server or developer, an internet connection is required. Once activated, an internet connection is no longer required.

Firewalls can be set to block all connections. You will need to allow connection to DNS 'activation-tm.lasernet.services' to activate.

The protocol used is **HTTPS**.

When the activation code is accepted, the instance of Lasernet Service 10 will be running with the modules and packages attached to your license.

If you want to move the software to another computer, you must deactivate your license, before uninstalling and installing it on another computer.

Related Content

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- [Upgrading from Lasetnet version 9 to 10](#)
- [Video: Lasetnet License Manager](#)
- [FormBytes - Lasetnet License Manager video tutorials](#)