

## Changing the Lاسernet server name

Nicole Ojeda - 2023-10-24 - Comments (0) - Lاسernet General Information

# Lاسernet

If you need to change the name of the server that Lاسernet is installed on, there are a few steps that need to be followed before and after renaming, to ensure that it will continue to work correctly.

### **Deactivate the Lاسernet instances**

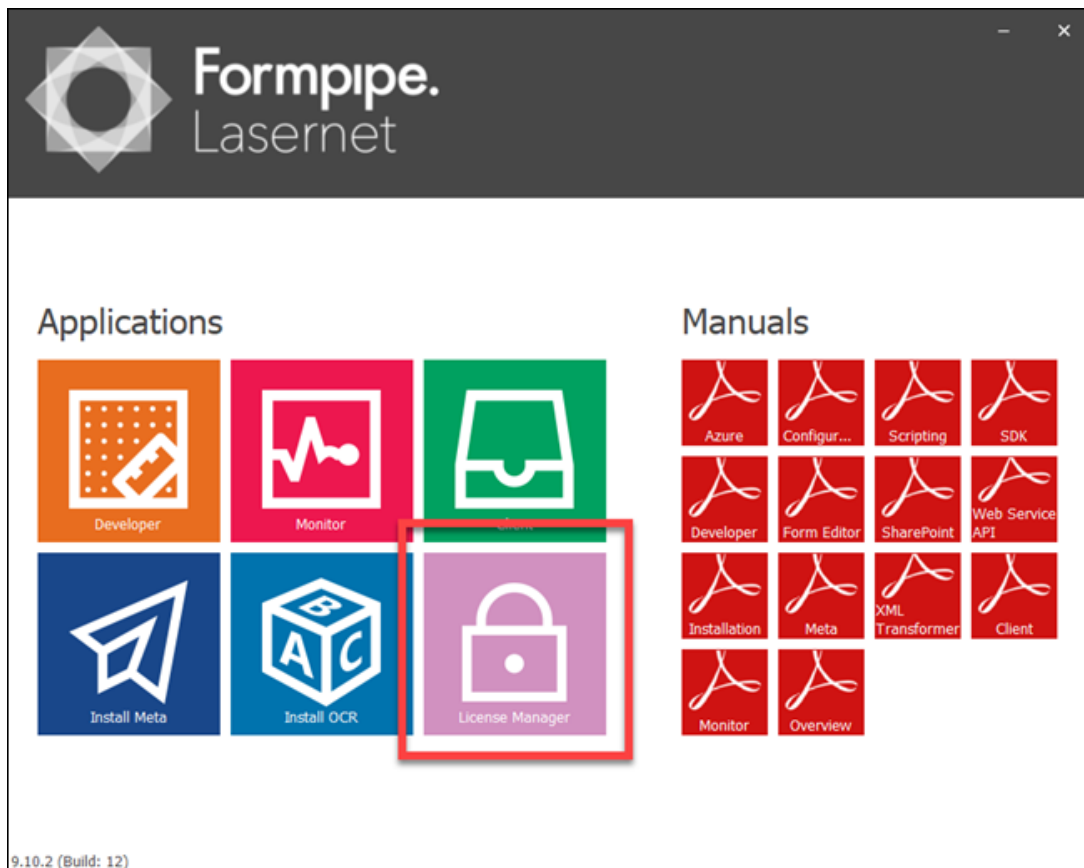
The Lاسernet authentication servers use the server name as part of the authentication process to ensure that licences are not activated on more than one server.

Therefore, when changing the server name the licences need to be deactivated first so that when they are reactivated, they are authenticated with the new server name.

If the licenses are not deactivated first, Lاسernet will not work after the server has been renamed, as the activation server will only have a record of the old server name.

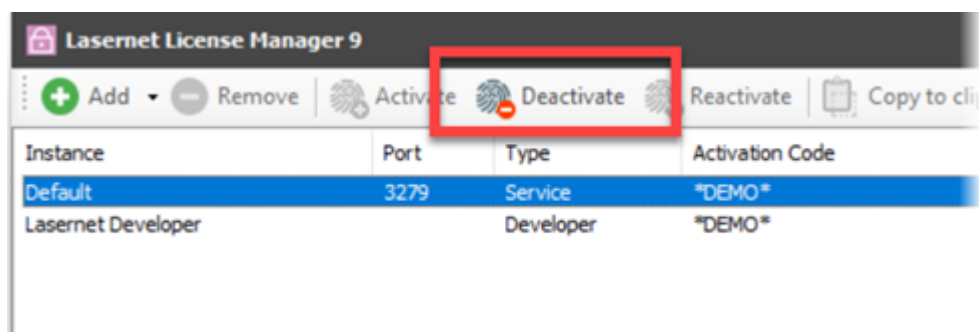
To deactivate the licences when the server is connected to the internet, follow these steps:

1. Open Lاسernet Licence Manager and select the server you want to rename.



Ensure you make a copy of your licences.

2. Click the **Deactivate** button.



After a few moments, the *Activation code* will disappear and the instance will be deactivated. You will need to do this for all instances in the Licence Manager.

Once all instances have been deactivated, you can now change the server name.

#### Reactivate the Lاسernet instances

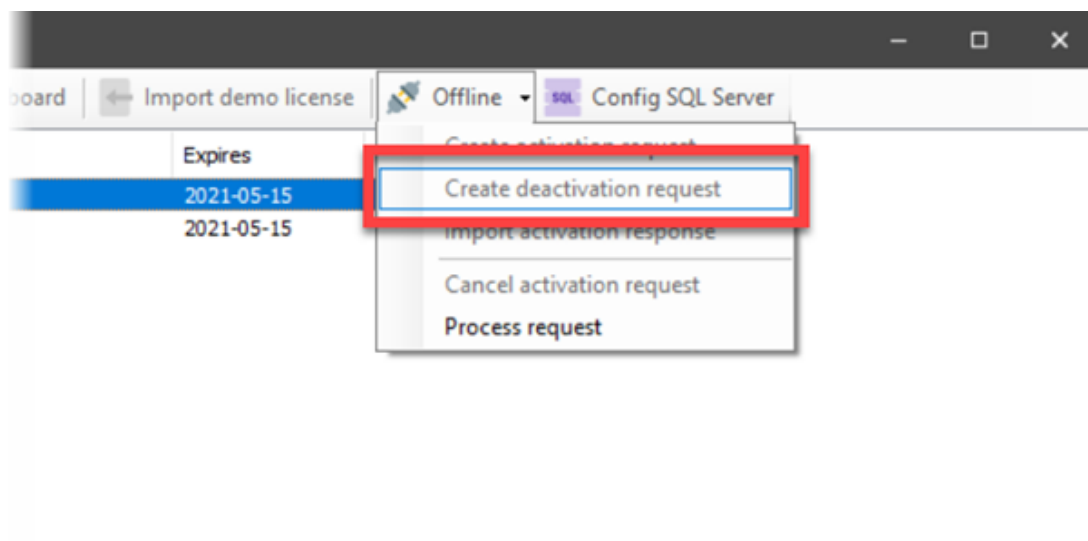
After changing the server name, you will then now need to reactivate your Lاسernet instances.

In the Lasernet Licence Manager, highlight an instance and click the **Activate** button. A window will appear where you can enter your licence code to activate the instance.

After a few moments, the licence code will appear in the Activation Code column. The instance is now licensed and can be used.

If the server is not connected to the internet, you will need to contact [Formpipe Support](#) to help with the process. Before doing that, follow these steps:

1. With Lاسernet Licence Manager open, click the required instance to highlight it and then click the **Offline** drop-down.
2. Select **Create deactivation request** in the top right of the window and create a deactivation request.



3. You will need to create a deactivation request for every instance and then email them to [Formpipe Support](#) to be processed.

Once all instances have been deactivated, you can now change the server name.

After changing the server name, you will then need to reactivate your Lاسernet instances. To do this, follow these steps:

1. With Lاسernet Licence Manager open, highlight an instance and click the **Offline** button and click **Create activation request**.
2. Send the created files to [Formpipe Support](#). An activation response will be returned back to you.

The activation responses need to be imported into the Lاسernet Licence Manager. Follow these steps:

1. Select the required instance and click the Offline drop-down button.

2. Click **Import activation response**, select the corresponding activation response and import it.

### Change the instance name in your Lasernet build

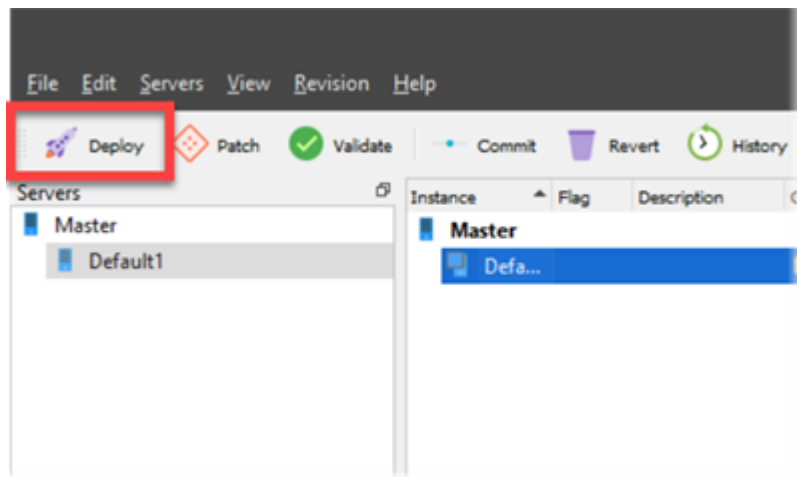
The next step is to change the name of the server that is being used in the Lاسernet build, as otherwise, it will try to upload the build to a server that no longer exists.

To do this, follow these steps:

1. Open Lاسernet Developer and then open your Lاسernet build. In the top left is a server section (Server box) that will list your Lاسernet servers.
2. Double-click on the server name that needs to be changed to bring up the properties window.
3. On the **General** tab, update the instance name accordingly.

The screenshot shows the 'Default Properties' dialog box with the 'General' tab active. The 'Instance:' dropdown is highlighted with a red rectangle. The dialog contains various configuration fields for the Lاسernet build, including description, flags, dates, users, and the server runtime data directory.

4. Click **Ok** to save the changes and then, with the Lاسernet service running, click the **Deploy** button.



5. Select the instance, click **Ok** and the build will upload.